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**GENERAL DESCRIPTION**

The database that I decided to do was a database model of the English premier soccer league. At first I wasn’t sure what to do but am glad I chose a soccer league because it is data that interests me and it made the process of making the database a lot more interesting and educational. The database contains six tables that I felt were necessary to create a good product. The teams table contains all twenty teams currently in the premier league. The players table contains the starting eleven players for every single team and various information about each player. The statistics table contains various stats for each player. The league standings table contains current league standings of each team and were they rank in comparison to one another. The fixtures or games table describes the games in greater detail giving information such as the location, time and attendance of each game. Lastly you have the results table which goes further to give in detail the statistics of each game played, information such as the score of the game, and various other information. I wanted to create a database with some usefulness, someone using this database can retrieve very large amount of information about the games, which are 80 in total, the teams 20 in total, and the players 220 in total. By using various sql commands we can retrieve various information such as the games played, when they were played, where and the result of each game. We can also retrieve the stats about the players, such as the player’s nationality, age, position; we can also retrieve various information about the team they play for. User can also see in detail games played and statics about the game. I might have gone a little overboard with amount of data, but I got into because it was something I was interested in, the database I feel its self is large for the time I had to work on it.